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L1	1045	717/127	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2007/03/30 13:55
L2	1321	717/124	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2007/03/30 13:55
L3	536	717/126	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2007/03/30 14:00
L4	667	717/131	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2007/03/30 14:02
S1	0	UDI and asynchronous and (reply near3 handl\$4)	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2007/03/26 12:44
S2	75	UDI and asynchronous	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2007/03/26 12:46
S3	18	asynchronous and (reply near3 handling)	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2007/03/26 12:57
S4	0	UDI near3 paradigm	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2007/03/26 12:58

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S5	22	uniform near2 driver near2 interface	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2007/03/26 14:27
S6	1015	(structur\$4 same procedure) and "717"/\$.ccls.	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2007/03/26 14:28
S7	187	(structur\$4 near3 procedure) and "717"/\$.ccls.	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2007/03/26 14:28
S8	21	(structur\$4 near3 procedure) and (break\$point\$1) and "717"/\$.ccls.	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2007/03/26 14:43
S9	101	(asynchronous near4 (cod\$4 near2 system\$1))	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2007/03/26 14:44
S10	1	(asynchronous near4 (cod\$4 near2 system\$1)) and "717"/\$.ccls.	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2007/03/26 15:26
S11	4	(reply near2 handling) and "717"/\$.ccls.	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT; IBM_TDB	OR	OFF	2007/03/30 13:54



Terms used

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1 [Distributed systems - programming and management: On remote procedure call](#)

Patricia Gomes Soares

November 1992 **Proceedings of the 1992 conference of the Centre for Advanced Studies on Collaborative research - Volume 2 CASCON '92**

Publisher: IBM Press

Full text available:  [pdf\(4.52 MB\)](#) Additional Information: [full citation](#), [abstract](#), [references](#), [citations](#)

The Remote Procedure Call (RPC) paradigm is reviewed. The concept is described, along with the backbone structure of the mechanisms that support it. An overview of works in supporting these mechanisms is discussed. Extensions to the paradigm that have been proposed to enlarge its suitability, are studied. The main contributions of this paper are a standard view and classification of RPC mechanisms according to different perspectives, and a snapshot of the paradigm in use today and of goals for t ...

2 [Fast detection of communication patterns in distributed executions](#)

Thomas Kunz, Michiel F. H. Seuren

November 1997 **Proceedings of the 1997 conference of the Centre for Advanced Studies on Collaborative research CASCON '97**

Publisher: IBM Press


Full text available:  [pdf\(4.21 MB\)](#) Additional Information: [full citation](#), [abstract](#), [references](#), [index terms](#)

Understanding distributed applications is a tedious and difficult task. Visualizations based on process-time diagrams are often used to obtain a better understanding of the execution of the application. The visualization tool we use is Poet, an event tracer developed at the University of Waterloo. However, these diagrams are often very complex and do not provide the user with the desired overview of the application. In our experience, such tools display repeated occurrences of non-trivial commun ...

3 [Proceedings of the SIGNUM conference on the programming environment for development of numerical software](#)

March 1979 **ACM SIGNUM Newsletter**, Volume 14 Issue 1

Publisher: ACM Press

Full text available:  [pdf\(5.02 MB\)](#) Additional Information: [full citation](#)

4 [Special issue: AI in engineering](#)

D. Sriram, R. Joobbani

April 1985 **ACM SIGART Bulletin**, Issue 92

Publisher: ACM Press

Full text available:

Additional Information:

The papers in this special issue were compiled from responses to the announcement in the July 1984 issue of the SIGART newsletter and notices posted over the ARPAnet. The interest being shown in this area is reflected in the sixty papers received from over six countries. About half the papers were received over the computer network.

5 [Technical reports](#)



SIGACT News Staff

January 1980 **ACM SIGACT News**, Volume 12 Issue 1

Publisher: ACM Press

Full text available:  pdf(5.28 MB) Additional Information: [full citation](#)


6 [Special issue: Game-playing programs: theory and practice](#)



M. A. Bramer

April 1982 **ACM SIGART Bulletin**, Issue 80

Publisher: ACM Press

Full text available:  pdf(9.23 MB) Additional Information: [full citation](#), [abstract](#)

This collection of articles has been brought together to provide SIGART members with an overview of Artificial Intelligence approaches to constructing game-playing programs. Papers on both theory and practice are included.


7 [BOS is boss: a case for bulk-synchronous object systems](#)



Märk W. Goudreau, Kevin Lang, Girija Narlikar, Satish B. Rao

June 1999 **Proceedings of the eleventh annual ACM symposium on Parallel algorithms and architectures SPAA '99**

Publisher: ACM Press

Full text available:  pdf(1.42 MB) Additional Information: [full citation](#), [references](#), [index terms](#)


8 [Generating test cases for real-time systems from logic specifications](#)



Dino Mandrioli, Sandro Morasca, Angelo Morzenti

November 1995 **ACM Transactions on Computer Systems (TOCS)**, Volume 13 Issue 4

Publisher: ACM Press

Full text available:  pdf(2.31 MB) Additional Information: [full citation](#), [abstract](#), [references](#), [citations](#), [index terms](#), [review](#)

We address the problem of automated derivation of functional test cases for real-time systems, by introducing techniques for generating test cases from formal specifications written in TRIO, a language that extends classical temporal logic to deal explicitly with time measures. We describe an interactive tool that has been built to implement these techniques, based on interpretation algorithms of the TRIO language. Several heuristic criteria are suggested to reduce drastically the size of t ...

9 [Experiences with network-based user agents for mobile applications](#)



Thomas F. La Porta, Thomas Woo, Krishan K. Sabnani, Ramachandran Ramjee

August 1998 **Mobile Networks and Applications**, Volume 3 Issue 2

Publisher: Kluwer Academic Publishers

Full text available:  pdf(631.57 KB) Additional Information: [full citation](#), [abstract](#), [references](#), [citations](#), [index terms](#)

Wireless networks are characterized by simple end devices and limited bandwidth. One solution to address these and other limitations of the wireless mobile environment that has been widely pursued is the placement of proxies, or agents, inside the network to assist with application processing that would normally take place on end devices. These agents can additionally manipulate data to reduce bandwidth requirements and assist in providing services. The design and implementation of a user a ...

10 The Alpine file system



M. R. Brown, K. N. Kolling, E. A. Taft

November 1985 **ACM Transactions on Computer Systems (TOCS)**, Volume 3 Issue 4

Publisher: ACM Press

Full text available: [pdf\(2.95 MB\)](#)

Additional Information: [full citation](#), [abstract](#), [references](#), [citations](#), [index terms](#), [review](#)

Alpine is a file system that supports atomic transactions and is designed to operate as a service on a computer network. Alpine's primary purpose is to store files that represent databases. An important secondary goal is to store ordinary files representing documents, program modules, and the like. Unlike other file servers described in the literature, Alpine uses a log-based technique to implement atomic file update. Another unusual aspect of Alpine is that it performs all commu ...

11 The consensus problem in fault-tolerant computing



Michael Barborak, Anton Dahbura, Minoslaw Malek

June 1993 **ACM Computing Surveys (CSUR)**, Volume 25 Issue 2

Publisher: ACM Press

Full text available: [pdf\(4.80 MB\)](#)

Additional Information: [full citation](#), [references](#), [citations](#), [index terms](#)

Keywords: Byzantine agreement, consensus problem, decision theory, processor membership, system diagnosis

12 Supporting concurrency, communication, and synchronization in human-computer interaction—the Sassafras UIMS



Ralph D. Hill

July 1986 **ACM Transactions on Graphics (TOG)**, Volume 5 Issue 3

Publisher: ACM Press

Full text available: [pdf\(2.44 MB\)](#)

Additional Information: [full citation](#), [abstract](#), [references](#), [citations](#), [index terms](#), [review](#)

Sassafras is a prototype User Interface Management System (UIMS) specifically designed to support a wide range of user interface styles. In particular, it supports the implementation of user interfaces where the user is free to manipulate multiple input devices and perform several (possibly related) tasks concurrently. These interfaces can be compactly represented and efficiently implemented without violating any of the rules of well-structured programming. Sassafras also supports elaborate ...

13 The Desert environment



Steven P. Reiss

October 1999 **ACM Transactions on Software Engineering and Methodology (TOSEM)**, Volume 8 Issue 4

Publisher: ACM Press

Full text available: [pdf\(868.64 KB\)](#)

Additional Information: [full citation](#), [abstract](#), [references](#), [citations](#), [index terms](#), [review](#)

The Desert software engineering environment is a suite of tools developed to enhance programmer productivity through increased tool integration. It introduces an inexpensive form of data integration to provide additional tool capabilities and information sharing among tools, uses a common editor to give high-quality semantic feedback and to integrate different types of software artifacts, and builds virtual files on demand to address specific tasks. All this is done in an open and extensibl ...

Keywords: integrated programming environments, program editors

14 The TYPESET-10 Message Exchange Facility: a case study in systemic design

Michael J. Spier, Richard L. Hill, Timothy J. Stein, Daniel Bricklin

January 1975 **ACM SIGOPS Operating Systems Review**, Volume 9 Issue 1



Publisher: ACM Press

Full text available: [pdf\(1.00 MB\)](#)

Additional Information: [full citation](#), [abstract](#), [references](#), [citations](#)

This paper describes the design considerations which led to the successful implementation of an interprocess communication mechanism, named the Message Exchange Facility (MX). The software implemented Message Exchange Facility provides services analogous to those of the hardware bus. It is the central link that binds a collection of synergistic asynchronous processes into a single systemic entity, the Digital Equipment Corporation's TYPESET-10 computerized newspaper production system. The peculi ...

15 Mobile and multicast IP services in PACS: system architecture, prototype, and performance

Yongguang Zhang, Bo Ryu

January 2001 **Mobile Networks and Applications**, Volume 6 Issue 1

Publisher: Kluwer Academic Publishers

Full text available: [pdf\(299.74 KB\)](#) Additional Information: [full citation](#), [references](#), [citations](#), [index terms](#)

Keywords: Mobile IP, PACS, cellular network, internet service, multicast

16 Launching the new era



Kazuhiro Fuchi, Robert Kowalski, Koichi Furukawa, Kazunori Ueda, Ken Kahn, Takashi Chikayama, Evan Tick

March 1993 **Communications of the ACM**, Volume 36 Issue 3

Publisher: ACM Press

Full text available: [pdf\(3.45 MB\)](#) Additional Information: [full citation](#), [references](#), [index terms](#), [review](#)

17 Automatic synthesis and optimization of partially specified asynchronous systems



Alex Kondratyev, Jordi Cortadella, Michael Kishinevsky, Luciano Lavagno, Alexander Yakovlev
June 1999 **Proceedings of the 36th ACM/IEEE conference on Design automation DAC '99**

Publisher: ACM Press

Full text available: [pdf\(183.96 KB\)](#) Additional Information: [full citation](#), [references](#), [citations](#), [index terms](#)

18 Customizable middleware for modular distributed software



May 2001 **Communications of the ACM**, Volume 44 Issue 5

Publisher: ACM Press

Full text available: [pdf\(179.23 KB\)](#) Additional Information: [full citation](#), [references](#), [citations](#), [index terms](#),
 [html\(44.22 KB\)](#) [review](#)

19 Model-driven design and deployment of service-enabled web applications



Ioana Manolescu, Marco Brambilla, Stefano Ceri, Sara Comai, Piero Fraternali
August 2005 **ACM Transactions on Internet Technology (TOIT)**, Volume 5 Issue 3

Publisher: ACM Press

Full text available: [pdf\(3.07 MB\)](#) Additional Information: [full citation](#), [abstract](#), [references](#), [citations](#), [index terms](#)

Significant effort is currently invested in application integration, enabling business processes of different companies to interact and form complex multiparty processes. Web service standards, based on WSDL (Web Service Definition Language), have been adopted as process-to-process communication paradigms. However, the conceptual modeling of applications using Web services has not yet been addressed. Interaction with Web

services is often specified at the level of the source code; thus, Web serv ...

Keywords: UML, Web application, Web services, WebML, modeling

20 Technical correspondence



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October 1989 **Communications of the ACM**, Volume 32 Issue 10

Publisher: ACM Press

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